

# Greater Restoration



You imbue a creature you touch with positive energy to undo a debilitating effect. You can reduce the target's exhaustion level by one, or end one of the following effects on the target:

- One effect that charmed or petrified the target
  - One curse, including the target's attunement to a cursed magic item
  - Any reduction to one of the target's ability scores
- One effect reducing the target's hit point maximum

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**Casting Time:** 1 action

**Range:** Touch

**Components:** V, S, M (diamond dust worth at least 100 gp, which the spell consumes)

**Duration:** Instantaneous

*Abjuration*