

# Cloud of Daggers



You fill the air with spinning daggers in a cube 5 feet on each side, centered on a point you choose within range. A creature takes 4d4 slashing damage when it enters the spell's area for the first time on a turn or starts its turn there.

**At Higher Levels.** When you cast this spell using a spell slot of 3rd level or higher, the damage increases by 2d4 for each slot level above 2nd.

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**Casting Time:** 1 action

**Range:** 60 feet

**Components:** V, S, M (a sliver of glass)

**Duration:** Concentration, up to 1 minute

*Conjuration*