

AARAKOCRA



Armor Class 12

Hit Points 13 (3d8)

Speed 20 ft., fly 50 ft.

Skills Perception +5

Senses Passive Perception 15

Languages Auran, Aarakocra

Challenge 1/4 (50 XP)

STR

10 (+0)

DEX

14 (+2)

CON

10 (+0)

INT

11 (+0)

WIS

12 (+1)

CHA

11 (+0)

Dive Attack. If the Aarakocra is flying and dives at least 30 feet straight toward a target and then hits it with a melee weapon attack, the attack deals an extra 3 (1d6) damage to the target.

Talon. Melee Weapon Attack: +4 to hit, reach 5 ft., one target. Hit: 4 (1d4 + 2) slashing damage.

Javelin. Melee or Ranged Weapon Attack: +4 to hit, reach 5 ft. or range 30/120 ft., one target. Hit: 5 (1d6 + 2) piercing damage